## Mei Tan

Plano, TX | **Product Designer** | 4+ years experience | +1 (469) 288-3764 | meixyi.tan@gmail.com LinkedIn: <a href="https://linkedin.com/in/tan-meiyi">https://linkedin.com/in/tan-meiyi</a> | Portfolio: <a href="https://tanmeiyi.com">https://tanmeiyi.com</a>

## **Core Competencies**

- Product & UX Strategy: UX/UI foundations, user flows, journey mapping, cross-functional alignment, client communication, business-to-design goal alignment, presentation creation and speaking
- User Research: Usability testing, user interviews, surveys, persona development, market research
- Design & Prototyping Tools: Figma, FigJam, Sketch, Adobe Creative Suite, wireframing, high-fidelity design, interactive prototyping
- Technical & Website Skills: HTML, CSS, Webflow, WordPress, GoDaddy

## **Professional Experience**

Product Designer | Baylor Scott & White Health, Dallas TX | March 2025 - Present

- Took end-to-end ownership of a primary healthcare product while managing a second healthcare product at 80% capacity, serving as the primary design point of contact for two separate dev and product teams.
- Proactively navigated context switching and improved communication by implementing new documentation processes, including the use of Microsoft Loop.
- Took complete ownership of all chat-related design, including the creation and maintenance of a dedicated sub-design system for chat functionalities.
- Furthered a design of a patient-facing triage chatbot that provided time and cost savings and led the successful
  migration of internal legacy systems to a modern design system, improving brand consistency and reducing user
  clicks.
- Translated ambiguous business goals into clear, actionable design strategies by conceptualizing the future state of an
  internal staff platform. This involved translating high-level business goals into actionable design artifacts like lo-fi
  screens and user flows to ensure a cohesive and consistent user experience across both patient-facing and
  internal-use software.

UI/UX Designer | Invene, McKinney, TX | July 2021 - April 2024

- Designed and prototyped healthcare software for multiple enterprise clients, creating solutions like care provider dashboards and patient portals by merging business needs with software capabilities.
- Created and maintained design systems for the company and its clients, ensuring brand consistency and design
  efficiency across projects.
- Facilitated user flow workshops and client meetings to ensure project alignment, successfully delivering a responsive patient portal for a health insurance client on time and on budget.
- Managed internal and client website development, while also creating branding and marketing graphics that contributed to increased sales.

UI/UX Designer (Apprenticeship) | Dialexa, Richardson, TX | Feb 2020 - Apr 2020

• Created the Agile roadmap and visual design assets for an eco-friendly app, collaborating with cross-functional teams to align business goals with technical feasibility.

Graphic Designer (Intern) | Big Brothers Big Sisters, Irving, TX | Jan 2019 - May 2019

• Led an independent market research project that involved conducting surveys and interviews with over 30 participants, resulting in the delivery of actionable recommendations to enhance marketing strategy.

UI/UX Designer (Intern) | DegreeChamp, Richardson, TX | Aug 2018 – Dec 2018

- Collaborated with the CEO to create an MVP for a mobile degree tracking app, translating the vision into wireframes and user flows.
- Created high-fidelity prototypes used in user research with 7 participants, delivering actionable insights for product refinement.

## **Education & Certifications**

- 1. **B.A. in Design and Visual Communications** | *University of Texas at Dallas* | *Aug 2016 May 2020* Graduated Magna Cum Laude, Top 10%, Dean's List
- 2. UX Certification | CareerFoundry | Jul 2021 May 2022